# Tiling Problems 

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## Introduction

Tiles:


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## Definition (Tile)

A tile is a (closed) plane polygon.

## Introduction (cont.)

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## Definition (Region)

A region is a (closed) plane polygon.

## Introduction (cont.)

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## Definition (Tiling)

A tiling of a region $R$ is a decomposition of $R$ into tiles, $R=\bigcup_{i} T_{i}$, such that if $x$ is a point in the interior of a tile $T_{i}$, then it is not contained in any $T_{j}$ for $j \neq i$.

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- Tiling problems are hard:
- Counting is \#P-complete.
- Feasibility of tiling bounded regions is NP-complete.
- Given a set of tiles, can one tile the plane with them? This is undecidable.


## Counting Problems (warmup)

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$$
\begin{gathered}
T_{n}=T_{n-2} \\
T_{1}=0, T_{2}=1 \\
T_{n}= \begin{cases}0, & \text { if } n \text { is odd } \\
1, & \text { if } n \text { is even }\end{cases}
\end{gathered}
$$

We'll return to this example.

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$$

Fibonacci numbers!

## Applications (Fibonacci identities)

- $\binom{n}{0}+\binom{n-1}{1}+\binom{n-2}{2}+\ldots=f_{n}$ :

- $\sum_{i \geq 0} \sum_{j \geq 0}\binom{n-i}{j}\binom{n-j}{i}=f_{2 n+1}$
- For $m \geq 1, n \geq 0$, if $m \mid n$ then $f_{m-1} \mid f_{n-1}$.
- $\sum_{k=0}^{n} f_{k}^{2}=f_{n} f_{n+1}$


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T_{m, n}=2^{m n / 2} \prod_{j=1}^{m} \prod_{k=1}^{n}\left(\cos ^{2} \frac{\pi j}{m+1}+\cos ^{2} \frac{\pi k}{n+1}\right)^{1 / 4}
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Kasteleyn (1961)
Q: How does one prove this?
A: Pfaffians!

## Matrices and Counting

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## Definition (Pfaffian)

Let $\Pi$ be the set of partitions of $\{1,2, \ldots, 2 n\}$ into pairs

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\alpha=\left\{\left(i_{1}, j_{1}\right),\left(i_{2}, j_{2}\right), \ldots,\left(i_{n}, j_{n}\right)\right\}
$$

with $i_{k}<j_{k}$ and $i_{1}<i_{2}<i_{3}<\cdots<i_{n}$. The Pfaffian of $A$ is defined to be

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\operatorname{pf}(A)=\sum_{\alpha \in \Pi} \operatorname{sign}(\alpha) a_{i_{1 j} j_{1}} a_{i j_{2}} \cdots a_{i_{n} j_{n}}
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## Theorem

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\operatorname{pf}(A)= \pm \sqrt{\operatorname{det}(A)}
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Label the squares of a grid from 1 to $m n$. If square $i$ is next to square $j$, let $a_{i j}= \pm 1$, with $a_{j i}=-a_{i j}$. Let $a_{i j}=0$ otherwise.

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$$
\left|a_{i_{1} j_{1}} a_{i_{2} j_{2}} \cdots a_{i_{n} j_{n}}\right|=1 \Longleftrightarrow\left(i_{1}, j_{1}\right), \cdots,\left(i_{n}, j_{n}\right) \text { is a tiling! }
$$

Have to pick signs right.

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Have to pick signs right.

## Remark

If $A$ is the adjacency matrix of an oriented graph, $\operatorname{pf}(A)$ counts oriented perfect matchings.

## Counting Problems (dominos, $m \times n$ case)



Let $a_{i j}=1$ if there is an edge $i \rightarrow j$, with $a_{i j}=-a_{j i}$. Let $a_{i j}=0$ otherwise. Then $\operatorname{sign}(\alpha) a_{i_{1} j_{1}} a_{i j_{2}} \cdots a_{i_{n} j_{n}}$ is always positive!

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Let $a_{i j}=1$ if there is an edge $i \rightarrow j$, with $a_{i j}=-a_{j i}$. Let $a_{i j}=0$ otherwise. Then $\operatorname{sign}(\alpha) a_{i_{1} j_{1}} a_{i j_{2}} \cdots a_{i_{n} j_{n}}$ is always positive! So $T_{m, n}=\operatorname{sqrt}(\operatorname{det}(A))$. Compute by diagonalizing $A$.

## Counting Problems (dominos)

## Remark

In general, any planar graph has a "Pfaffian Orientation," which makes the above argument work.

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But this isn't the end of the story. Consider the aztec diamond:


Number of tilings is $2^{(n+1) n / 2}$. But add one more row in the middle, and the number of tilings only grows exponentially.

## Feasibility Problems

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## Feasibility Problems

- Special case of counting problems (Is the number of tilings equal to zero?)
- But still hard, even if we can count: Given a sequence ( $x_{n}$ defined via an integer linear recurrence, is the truth of the statement " $x_{n} \neq 0$ for all $n$ " decidable in finite time? This is an open problem.
- Given a set of tiles, can they tile the plane? This is undecidable.


## A Classical Example

Can this region be tiled by dominos?


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Each domino covers exactly one black square and one white square; but there are more white squares than black squares.

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But is this the only obstruction? What if we remove two squares of different colors?

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Of course, if we remove more than 2 squares, a lot can go wrong.

## Rectangle Tilings (Toy Example)

Let's return to tiling a $1 \times n$ rectangle $R_{n}$ by dominos.


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$1 x \begin{array}{llll}x^{2} & x^{3} & x^{4} & x^{5}\end{array}$
$p_{n}(x)=1+x+x^{2}+x^{3}+\cdots+x^{n-1}$
$d(x)=1+x$
Note that $d(-1)=0$.

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$$

But $p_{2 n+1}(x)$ is not a multiple of $d(x)$ :

$$
p_{2 n+1}(-1)=1
$$

## Rectangle Tilings

Label the upper-right quadrant of the plane as follows:

| $\vdots$ | $\vdots$ | $\vdots$ | $\vdots$ |  |
| :---: | :---: | :---: | :---: | :---: |
|  |  | $\vdots$ |  |  |
| $y^{2}$ | $x y^{2}$ | $x^{2} y^{2}$ | $x^{3} y^{2}$ | $\ldots$ |
| $y$ | $x y$ | $x^{2} y$ | $x^{3} y$ | $\ldots$ |
| 1 | $x$ | $x^{2}$ | $x^{3}$ | $\ldots$ |

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If $R$ is a region consisting of unit squares $(\alpha, \beta)$ with non-negative integer coordinates, let

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p_{R}(x, y)=\sum_{(\alpha, \beta) \in R} x^{\alpha} y^{\beta}
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If $R$ is a region consisting of unit squares $(\alpha, \beta)$ with non-negative integer coordinates, let

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p_{R}(x, y)=\sum_{(\alpha, \beta) \in R} x^{\alpha} y^{\beta}
$$

If $T_{i}$ are tiles made from unit squares, translate them so one square is at the origin, and let

$$
p_{T_{i}}(x, y)=\sum_{(\alpha, \beta) \in T_{i}} x^{\alpha} y^{\beta} .
$$

## Rectangle Tilings

If $R$ may be tiled by the $T_{i}$ then there exist polynomials $a_{i}(x, y)$ with integer coefficients such that

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p_{R}(x, y)=\sum_{i} a_{i}(x, y) p_{T_{i}}(x, y)
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## Definition

If there exist polynomials $a_{i}(x, y)$ with coefficients in a ring $k$, such that

$$
p_{R}(x, y)=\sum_{i} a_{i}(x, y) p_{T_{i}}(x, y)
$$

we say that the $T_{i}$ can tile $R$ over $k$.

## Rectangle Tilings

## Theorem

Let $T_{i}$ be a (possibly infinite) set of tiles. Then there exists a finite subset $T_{i j}$ such that a region $R$ may be tiled by the $T_{i}$ over the integers if and only if it may be tiled by the $T_{i j}$.

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## Proof.

Hilbert Basis Theorem.

## Rectangle Tilings

Let $k=\mathbb{C}$, the complex numbers. Let $V \subset \mathbb{C}^{2}$ be the set

$$
V=\left\{(x, y) \mid T_{i}(x, y)=0 \text { for all } i\right\}
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## Rectangle Tilings

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\begin{equation*}
p_{R}(x, y)=\sum_{i} a_{i}(x, y) p_{T_{i}}(x, y) \tag{*}
\end{equation*}
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## Theorem

Let $I_{T}$ be the set of all polynomials that can be written as in $(*)$. If $I_{T}$ is radical, and $p_{R}(x, y)=0$ for all $(x, y) \in V$, then the $T_{i}$ may tile $R$ over $\mathbb{C}$.

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Nullstellensatz.

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## Proof.

Nullstellensatz.

## Theorem (Barnes)

Let $T$ be a finite set of rectangular tiles, and $R$ a rectangular region. There exists a constant $K$ such that if the lengths of the sides of $R$ are greater than $K$, then $R$ is tileable by $T$ if and only if it is tileable over $\mathbb{C}$.

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## Example

If $T=(1+x, 1+y)$, then $I_{T}$ is radical. So one may detect domino tilings over $\mathbb{C}$ by evaluating $p_{R}(-1,-1)$.

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| $\vdots$ | $\vdots$ | $\vdots$ | $\vdots$ |  |
| :---: | :---: | :---: | :---: | :---: |
| +1 | -1 | +1 | +1 | $\ldots$ |
| -1 | +1 | -1 | +1 | $\ldots$ |
| +1 | -1 | +1 | +1 | $\ldots$ |

## Lozenge Tilings

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## Squint a little:



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Pick a direction for each edge. Does the outline of a region lift to a loop?


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This method generalizes, but is difficult to analyze except in special cases.

## Open Problems

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- Strengthen the algebra-geometric methods of Barnes.
- Find more sensitive obstructions to tiling.
- Characterize when coloring arguments forbid tilings.
- And more...

